

GEN <i> CAM

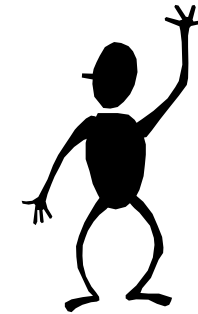
GENeric programming **I**nterface for **CAM**eras

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Secretary of the GenlCam Standard Group
Basler Head of Software Development Components

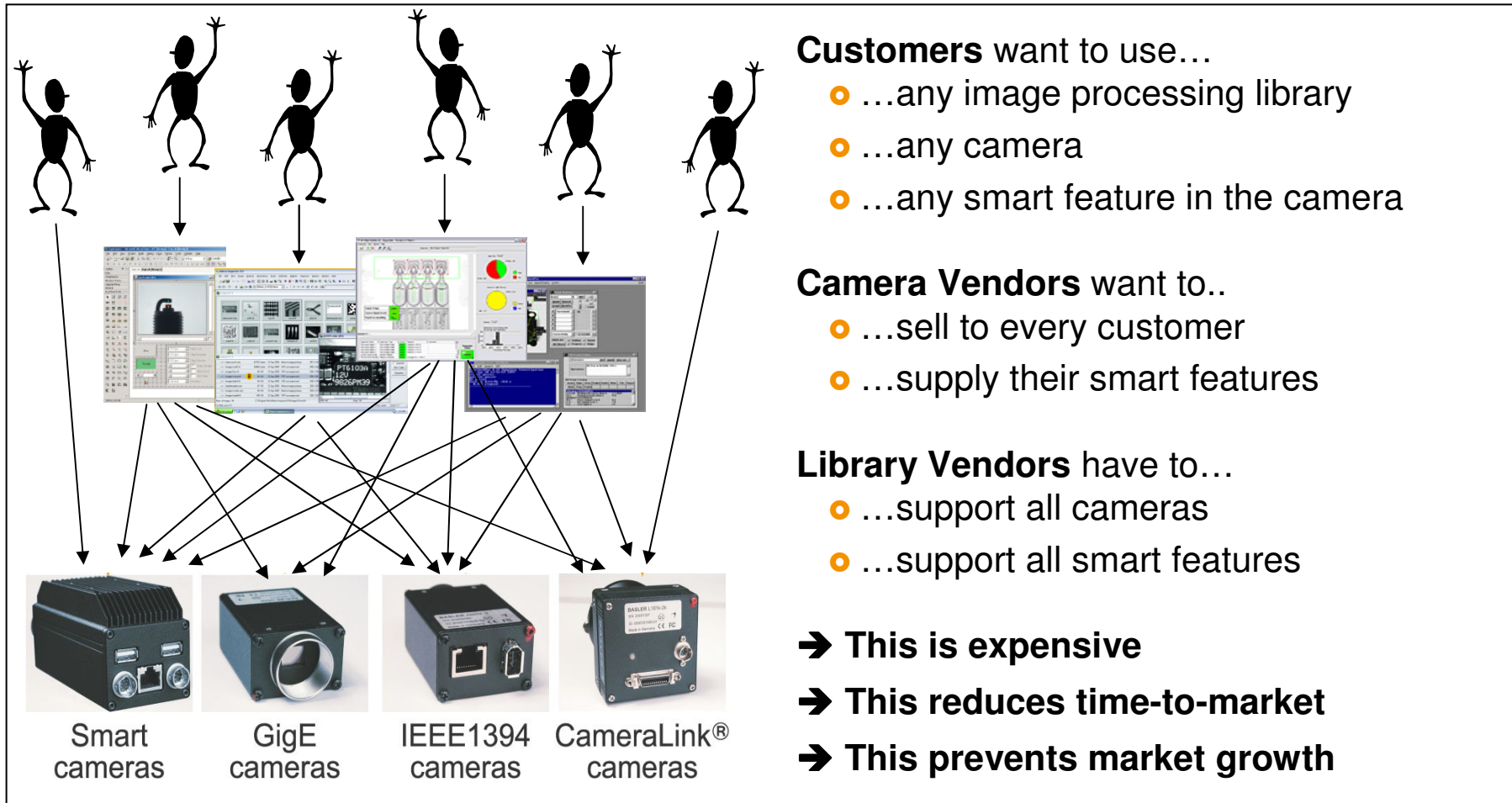
Questions Answered in this Presentation



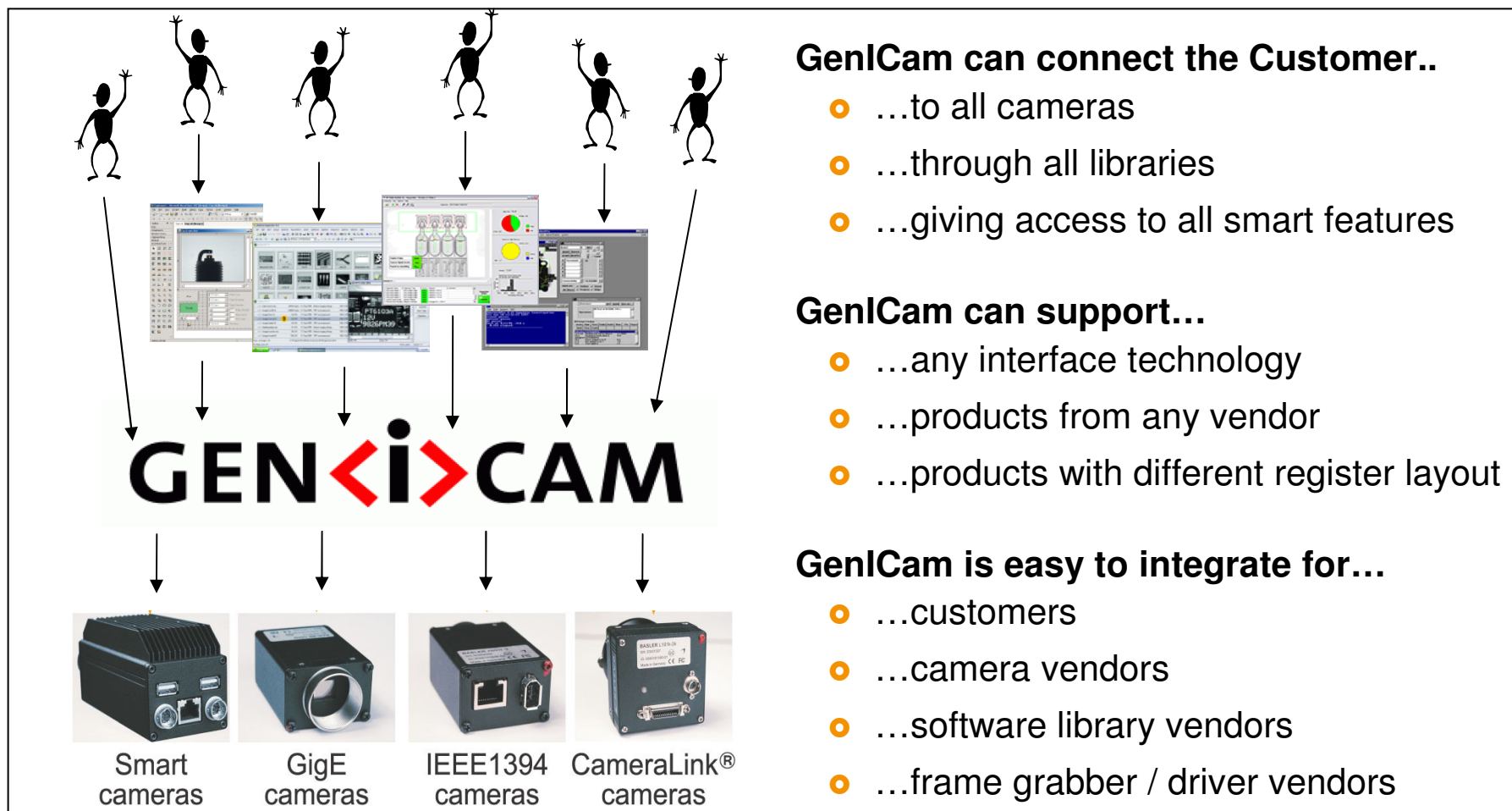
- Why GenlCam Standard?
- How does it work?
- How is the standard committee organized?
- Who is driving GenlCam?
- What is the status and the roadmap?
- How can you become part of GenlCam?
- What are your benefits?



Situation Yesterday



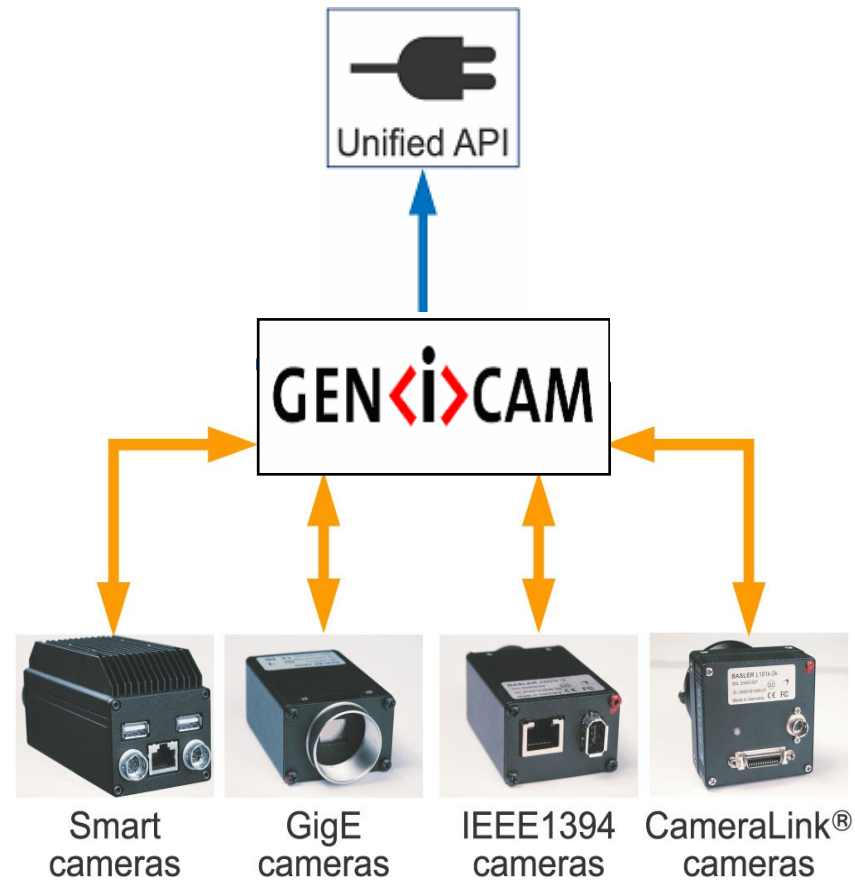
Situation Today



GenlCam in an NutShell



→ GenlCam provides a Unified Programming Interface for machine vision cameras



GenlCam Use Cases



- **Configuring the Camera**
- **Grabbing Images**
- **Providing a Graphical User Interface**
- **Delivering Events**
- **Transmitting Extra Image Data**



Customer Viewpoint

Configuring the Camera

Use Case



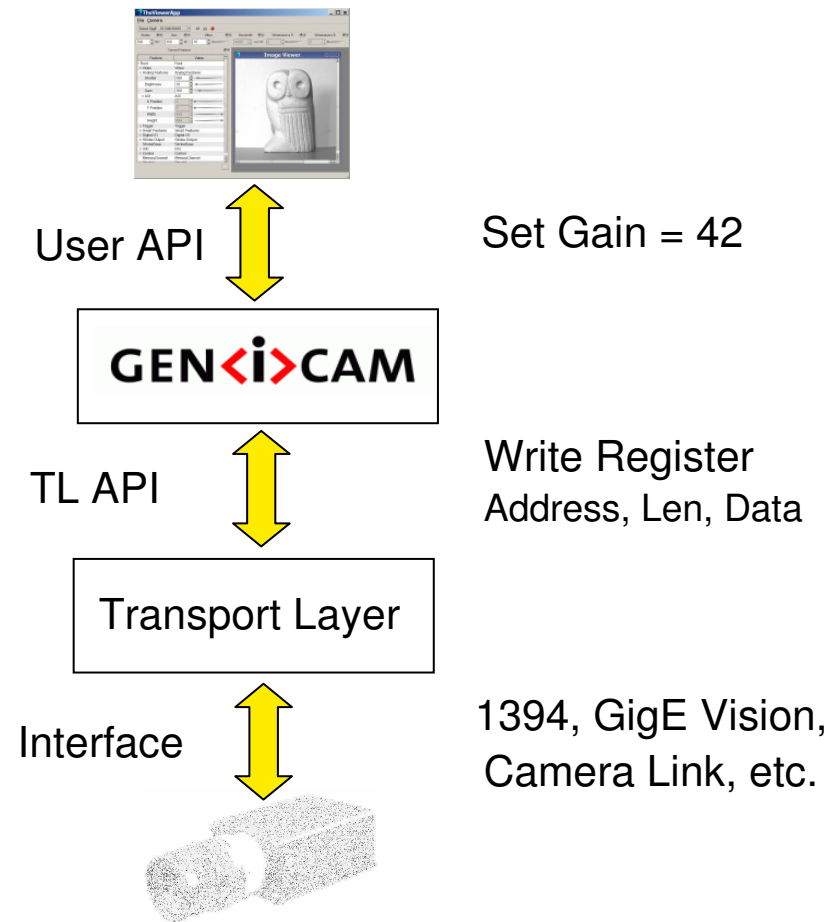
User API

- C++ programming interface

```
if( IsWritable(Camera.Gain) )
    Camera.Gain = 42;
```
- Provided by freely available GenICam reference implementation
- Other programming languages can be supported, e.g., .NET

Transport Layer API

- Read / Write Register
- Provided by driver vendors (small adapter required)
- Send / Receive ASCII Command extension under planning



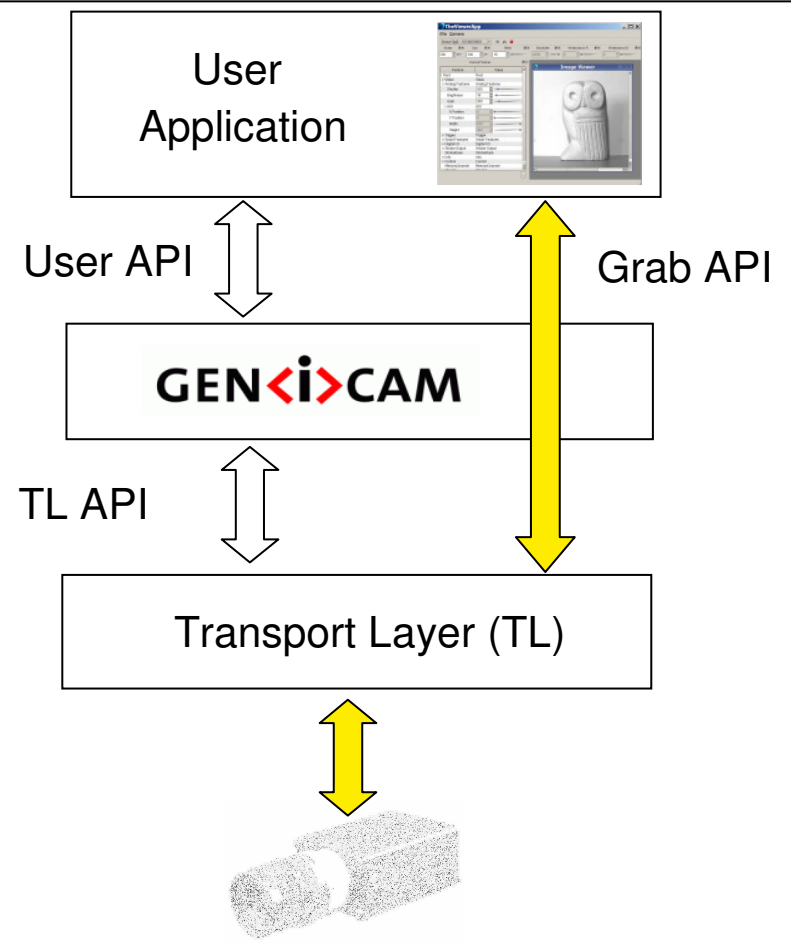
Grabbing Images

Use Case



Grab API

- Abstract C++ programming interface
 - Get device names
 - Create camera access object
 - Configure camera
 - Queue buffers
 - Start acquisition
 - Wait for buffers
- Implemented by transport layer DLLs
- Provided by driver vendors (adapter required)
- GenICam provides services to
 - register transport layer DLLs
 - enumerate devices and
 - instantiate camera access objects



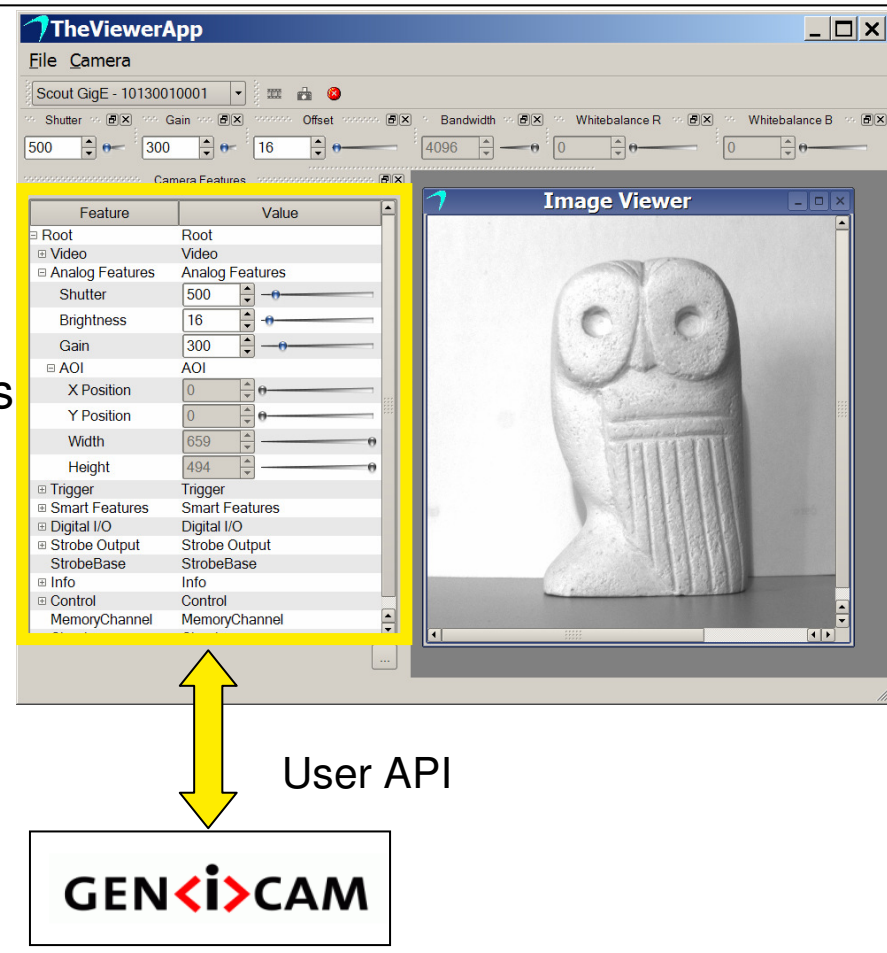
Providing a Graphical User Interface

Use Case



GUI support

- Feature tree
- Widgets support
 - **Slider** → value, min, max
 - **Drop-Down Box** → list of values
 - **Edit Control** → From/ToString
 - etc.
- Access mode information → RW, RO, WO, ...
- Full model / view support → callback if a feature changes



Delivering Events

Use Case

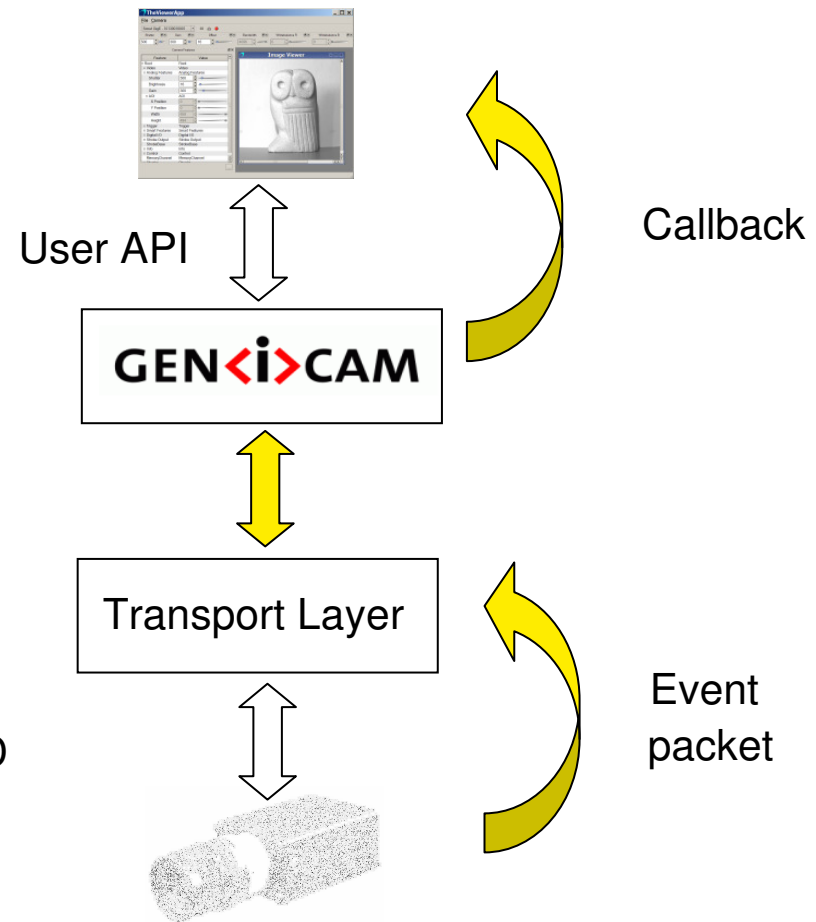


Asynchronous Callbacks

- Cameras can deliver event packets, e.g. when the exposure has finished
- Users can register a callback

```
void Callback( INode* pNode )  
{ printf("Hi!"); }
```

```
Register( Camera.ExposureEnd,  
         &Callback );
```
- Events are identified by an EventID
- If an event packet arrives GenICam fires a callback on all nodes with matching EventID
- Data coming with events is also delivered.



Transmitting Extra Image Data

Use Case

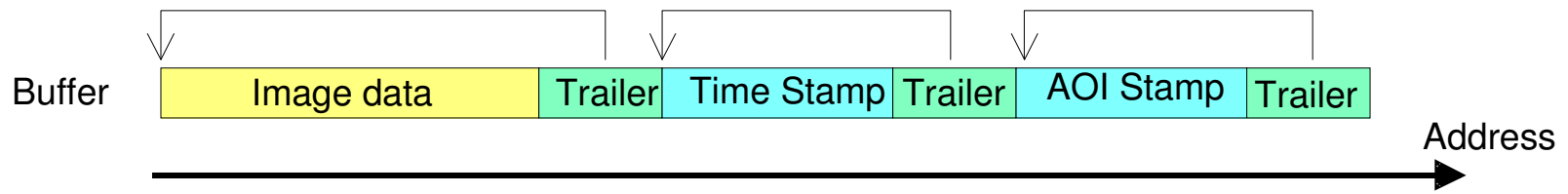
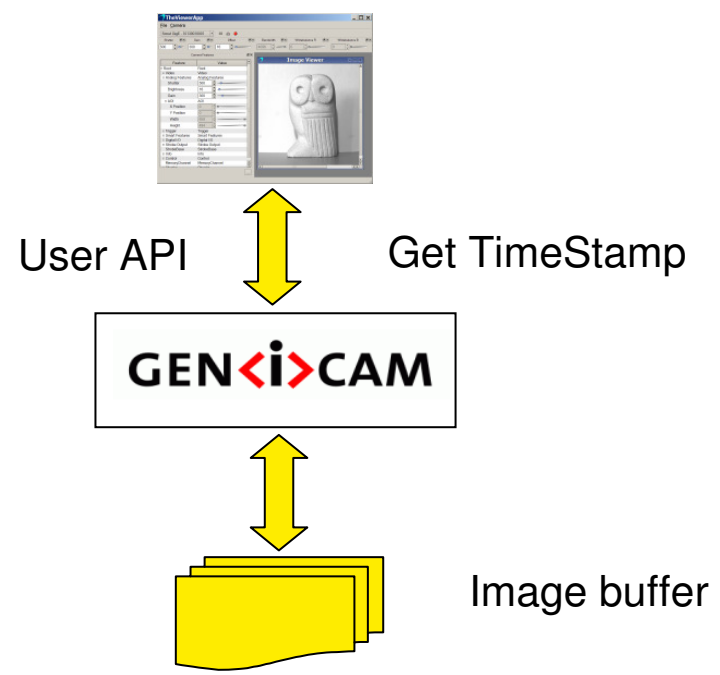


Chunked Data Stream

- Images can have chunks of additional data appended, e.g. a time stamp.
- GenICam makes this data accessible

```
if( IsReadable( Camera.TimeStamp ) )  
    cout << Camera.TimeStamp();
```

- The transport layer “shows” each buffer to GenICam.
- GenICam interprets the chunks as read only registers identified by a ChunkID



Making GenICam Compatible Products



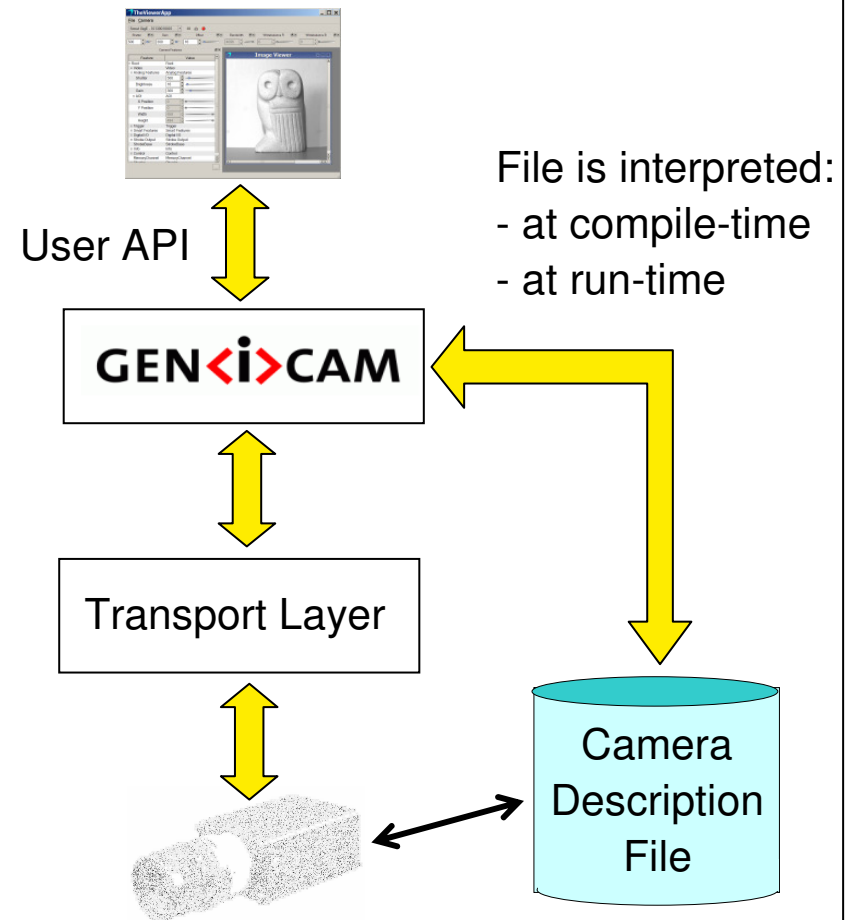
- Features
- Making Cameras Interchangeable
- Reference Implementation
- License Issues



Vendor Viewpoint

Camera Description File

- Describes how features (“Gain”) map to registers (or commands)
- XML format with a syntax defined in the GenICam standard
- Static use case : a code generator creates a camera specific C++ class at compile-time
- Dynamic use case : the program interprets the XML file at run-time
- Camera description files are provided by the camera vendor

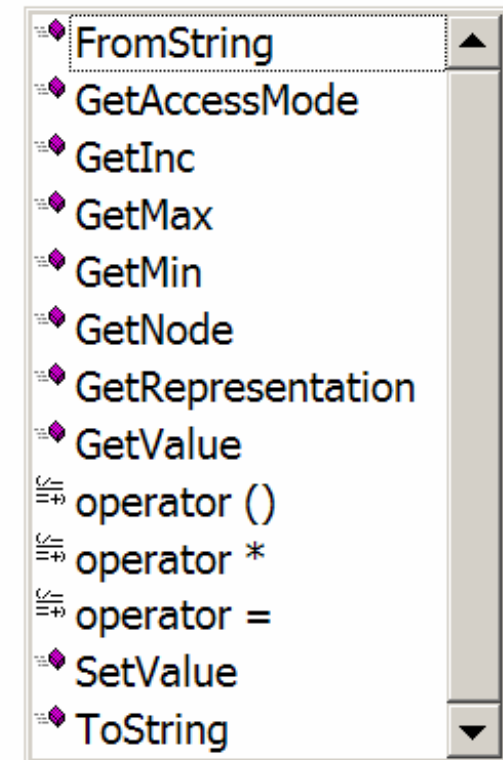


Feature Types

- Each feature has a type that is defined by an abstract interface
- Common types with associated controls are:
 - Integer, Float ↔ slider
 - String ↔ edit control
 - Enumeration ↔ drop down box
 - Boolean ↔ check box
- With GenICam camera vendors can use whatever feature names, types and behavior they like.
- As a consequence GenICam alone does not make cameras interchangeable!
→ **Standard Feature List** is required

Example: Integer interface

Camera.Gain.



Standard Feature List



For **GigE Vision** cameras a list of ~**180** standard features is provided.



- This list is organized along use cases:
 - Image size control
 - Acquisition and trigger controls
 - Digital IO
 - Analog Controls
 - ...
- Only 7 features are mandatory, the others are just recommended

- The GigE Vision standard says

*...any GigE Vision device **MUST** provide an XML device description file compliant to the syntax of the GenApi module of GenICam™.*

For **1394 IIDC** cameras the same list of features can be used with only a few adaptations.

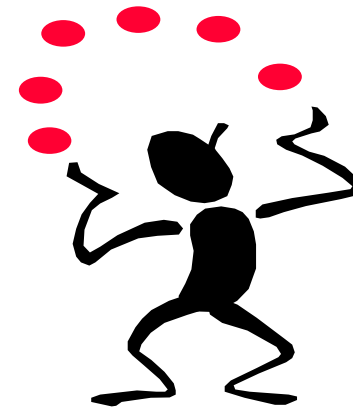


- A common XML file is still under construction

GenlCam Organization



- **Standard Committee**
- **Supporting Companies**
- **Status & Roadmap**
- **Benefits**

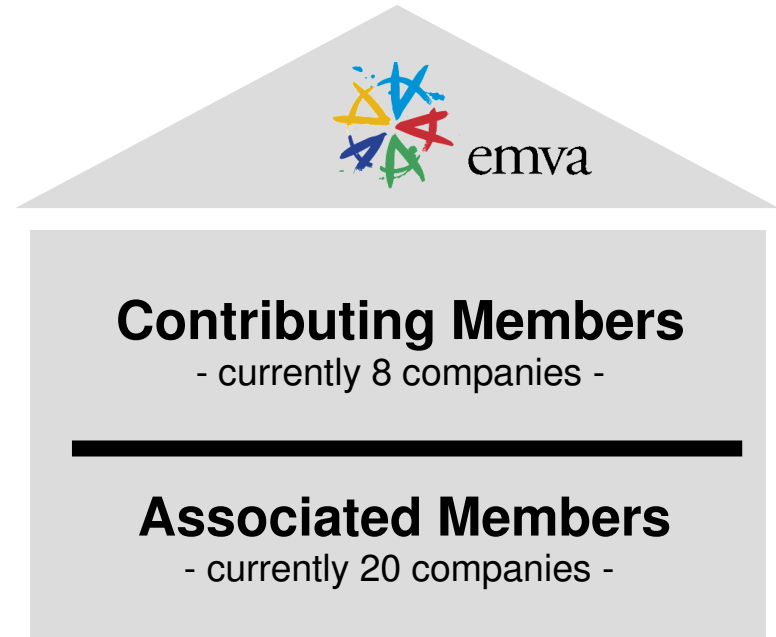


Industry Viewpoint

GenICam Standard Committee



- GenICam is hosted by the European Machine Vision Association (EMVA)
- **Contributing members** are working(!) on the standard and the reference implementation. Only contributing members can **vote**.
- **Associated members** agree to the GenICam rules. They get full access to the source code and are placed on the mailing list but **cannot vote**.
- **Interested outsiders** get the GenICam run-time and the released standard documents
- You can **register** at www.genicam.org



no fees!

*) as of b/o May 2006

GeniCam Members



GEN<i>CAM



Status*) and Roadmap

GenApi Module

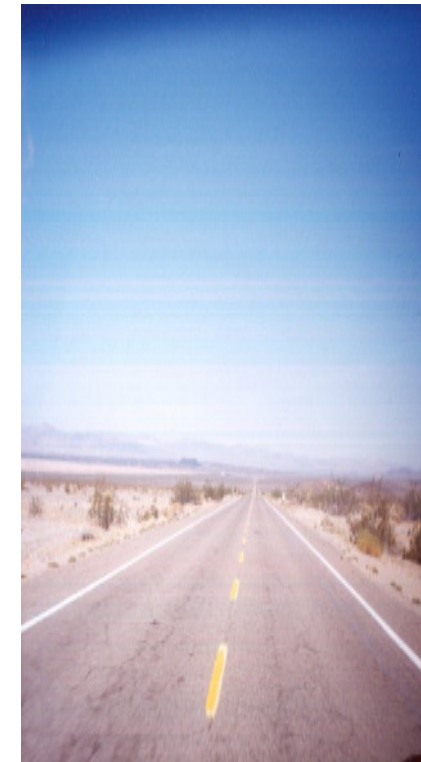
- Standard and reference implementation v1.0 are released and are available on www.genicam.org.
- The number of GenICam aware products is constantly growing. Among them are:
 - All GigE Vision compliant cameras
 - Many of the image procession software libraries
 - Some 1394 cameras

GenTL Module

- Defined interfaces and working adapters for GigE Vision, 1394, and Camera Link
- Draft standard expected Q1 2007

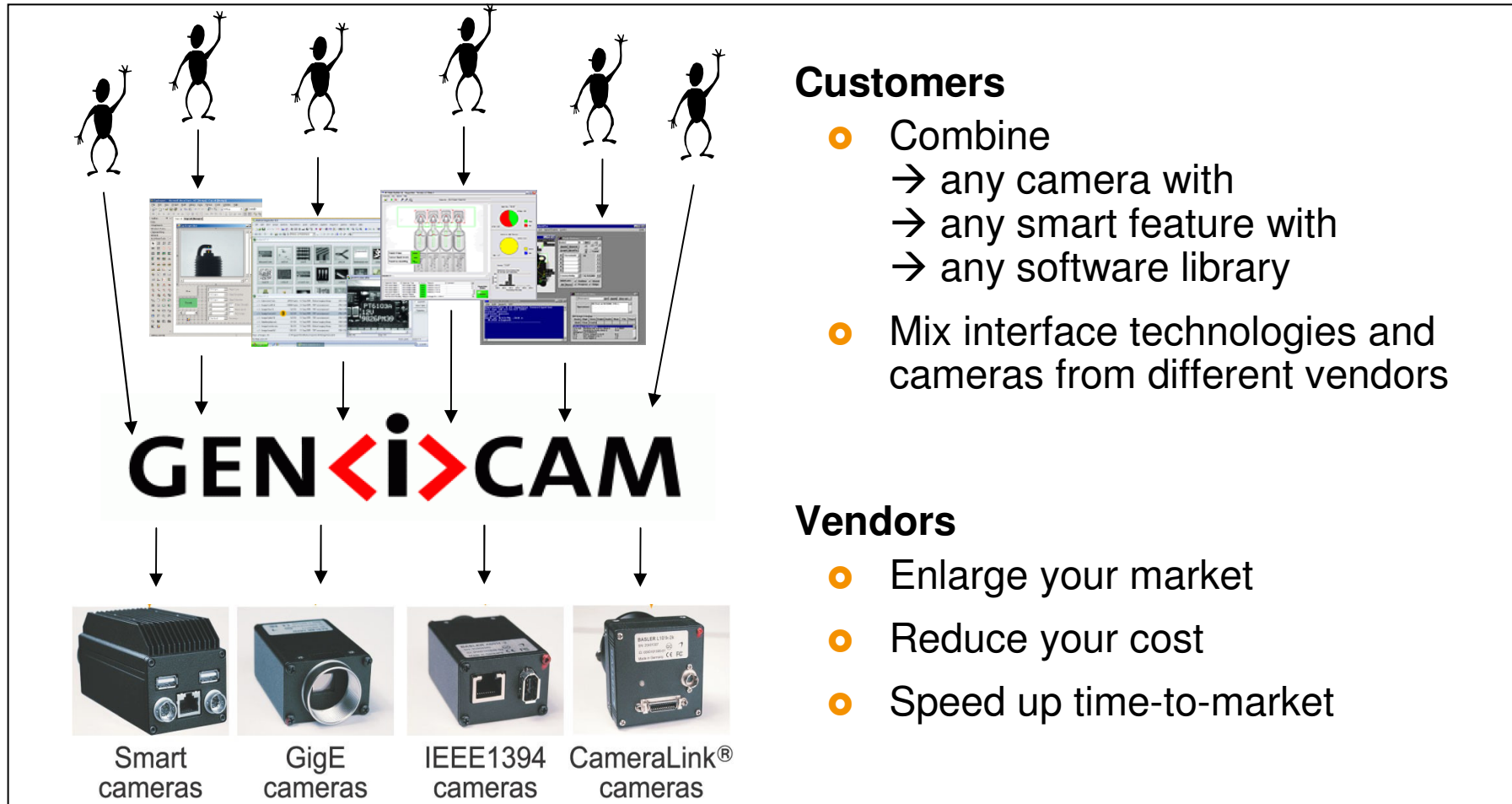
Standard Feature List

- GigE Vision : v1.0 is released
- 1394 IIDC : under construction



*) cw36 / 2006

Benefits



GEN <i> CAM

Thank you for your attention!

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Get information → www.genicam.org

